

The following list of skills is a good place to start when preparing for tournaments.

	Know Scholar's Mate and how to defend against it.
	Be able to define and demonstrate a pin.
	Be able to define and demonstrate a fork.
	Be able to define and demonstrate discovered check.
	Be able to define and demonstrate a skewer.
	Be able to define and demonstrate stalemate.
	Be able to mate with two rooks (or a rook and queen) against king.
	Be able to mate with a king and queen against king.
	Be able to mate with a king and rook against king.
	Be able to notate (write down) a game of chess.

Following are resources for teaching/learning the 10 skills

- <http://www.rockfordchess.org/instruction/index.htm>
- <http://www.chesskids.com/kidzone/index1.shtml>
- *64 Things You Need to Know in Chess*, J. N. Walker, Paperback: 144 pages; Publisher: Gambit; (March 2002). ISBN 1901983676. My favorite adult beginner book. You could look things up in this book and teach them to your child.